

KRISTINE SPITZNAGEL, M.Ed.

Pittsburgh, PA

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OBJECTIVE

Creative, caring, and dedicated educator with gamified classroom management and teaching skills. I teach students to find their joy in learning by giving them the tools they need to express themselves and thrive.

SKILLS

Technological proficiency, innovative mindset, effective communication skills, adaptability, passion for teaching, patience and empathy, strong organizational skills, collaboration and teamwork, commitment to professional development, problem-solving ability

EDUCATION

Point Park University

Pittsburgh, PA

M.Ed., preK-4th certification

University of Southern California

Los Angeles, CA

B.A. Cinematic Arts

with honors in Multimedia Literacy

Community College of Allegheny County

Pittsburgh, PA

A.A. Education

with a Teacher's Assistant Certificate

EXPERIENCE

Northgate School District

Pittsburgh, PA

Longterm Substitute and Student Teacher

Sept 2023 - present

- Focused on the academic achievement of 3rd-grade students at Avalon Elementary School.
- Taught rigorous ELA programming utilizing resources from the Amplify curriculum.
- Dynamically lead students in whole-class and small-group settings.
- Cultivate intellectual curiosity and a love of learning in scholars.
- Using qualitative and quantitative data, I ensured differentiated instruction as needed.

STEM Coding Lab

Pittsburgh, PA

*Director of Program Operations, Director of Volunteerism and
Community Outreach, Instructor*

Jan 2022 - April 2024

- Provides computer science programming to underserved students in grades K-8th.
- Manages a team of computer science educators, including equipment distribution.
- Responsible for the recruitment, orientation, and maintenance of volunteers.
- Successfully managed summer camps that introduced middle school students to corporate volunteers from the Pittsburgh technology workforce.
- Oversees the internship program, which spans high school to post-secondary students, including majors from Duquesne University and the University of Pittsburgh.
- Leads the engagement strategy for community outreach in over eight school districts.

Fox Chapel Presbyterian Church Preschool

Pittsburgh, PA

Preschool Teacher

August 2018 - Aug. 2022

- Assisted with learning self-care, basic needs, and helping others and operated the classroom daily.
- Planned weekly themed activities. Assisted in organizing and preparing classroom materials.
- Routinely led arts and crafts projects and engaged with the students in structured play during gym/outdoor time.
- In a constant state of vigilance, helping students and keeping up mentally and physically with the demands of working with preschoolers.

Children's Museum of Pittsburgh

Pittsburgh, PA

Arts & Making Educator

June 2019 - May 2020

- Facilitated educational, creative, and inquiry-based experiences with general visitors, school field trips, and community groups.
- Oriented visitors to the exhibit space and make them aware of the approach and potential of activities and programming.
- Lead programming activities involving visitors in authentic craftsmen-making/creating experiences.
- Positively interacted with visitors, treating them respectfully and providing friendly, courteous communication.
- Continually learned, met, and exceeded best practices for accessibility and inclusion.

Digital Dragon, LLC
Curriculum Director, Lead Instructor

Los Angeles, CA
December 2017 - June 2018

- Oversaw the curriculum development of the five technology education tracks, including Game Design, Robotics, Programming, Electronics, and Digital Production & Design.
- Developed and evolved existing curriculum by adding fresh elements, staying abreast of new technology, and incorporating current pedagogy into the design of the classes.
- Wrote course lessons for instructors, which included worksheets and tutorials.
- Taught video game design, stop motion filmmaking, programming, and robotics to K-8th after-school and in-school classes.

iD Tech Camps
Camp Director, Lead Instructor, Curriculum Development

Multiple Locations
Summers 2008 – 2017

- Educated students aged 7-17 in computer programming, game design, and visual arts.
- Wrote personalized curriculum based on the individual needs of students.
- Created a fun, safe, blended learning environment for students and parents.
- Scheduled day-to-day activities, weekly themes, and overall summer camp experience.
- Managed team of instructors and oversaw entire daily procedures of camp.
- Tested curriculum with a team of instructors during a beta trial at iD Tech headquarters.

REFERENCES

Available upon request